

KER

Rules of the Road

The following rules will be reviewed before each KER race during the DRIVERS ONLY meeting. Drivers are encouraged to read and know these rules before entering each race. Depending on the size and layout of the track rules will be given for each specific track including the following:

1. Safety, this is the most important part of the race, if for any reason the race marshal feels there is an unsafe condition on the track he will stop the race. He will also remove any driver from the race for unsafe driving.
2. Flags:
 - a. Green, racing using extreme care.
 - b. Yellow, if a car is stopped on the track or there is an accident, a yellow flag will be local only. This means that the race will continue under green except in the vicinity of the yellow. At that time there is no passing allowed in the yellow flag zone.
 - c. Red, all racing stops, time clocks will stop. Stay in your vehicle until notified by race marshal. Race may resume at any time.
 - d. White, 10 minutes left in the race.
 - e. Checkered, race is over, all vehicles must leave the track.
 - f. Black, driver must move off the track by order of the race marshal. Reasons for a black flag may include, rough driving, safety violation, improper passing, and not moving over and letting someone pass. Race marshal will assess penalties for infractions.
3. All vehicles and drivers must report to the start finish line 15 minutes before race is scheduled to start.
4. Time clock, time will show 70 minutes, white flag (10 minutes left) at 20 minutes and checked flag at 10 minutes. No laps will be counted but your time is not recorded for the last lap until you cross the finish line. After the 10 minutes has expired the race is over and you must exit the track.
5. Break downs, drivers must do their best to remove their vehicle from the track. All repairs must be done with the vehicle removed from the track.
6. In the event of an accident where the driver appears hurt they must remain in the vehicle until emergency crews evaluate them and remove them if necessary.
7. All vehicles must have a spotter to count laps.

Winning is nice but is not the most important thing. Drive safely.